

# Sweet Acorn™

## OBJECTIVE

Throw little acorns at the enemies to escape the Magic Garden.

## CONTROLS



Move Sweeey

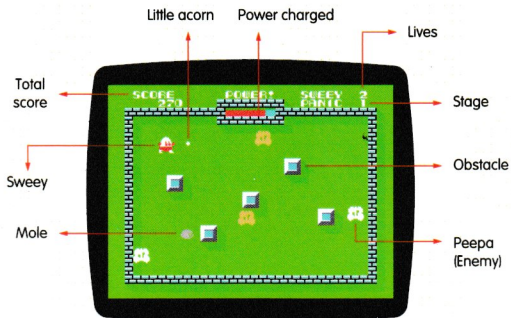


Throw little acorn



Move Left/Right repeatedly  
to charge power

## GAMEPLAY



## ENEMIES



100 points

Not aggressive and will not pursue Sweeey.



100 points

Will pursue Sweeey but are slower than him.



100 points

Careful! They split in two. Will not pursue Sweeey.



100 points

Aggressive, will pursue Sweeey and are faster than him.



Bonus

Rare. Carry valuable treasures.



Bonus


Very rare. Lead you to a bonus stage.



1000 points

Not aggressive and will not pursue Sweeey. Rolls until hit an obstacle, then explode changing the colors of other enemies.

## TIPS

- Throw little acorns at the obstacles. They may change the color of the enemies.
- Charge power: 10 pts per charge. 
- Wait for Peepas to align, then hit them at once to get Bonus Points.
- Sweeey loves the color **YELLOW!**